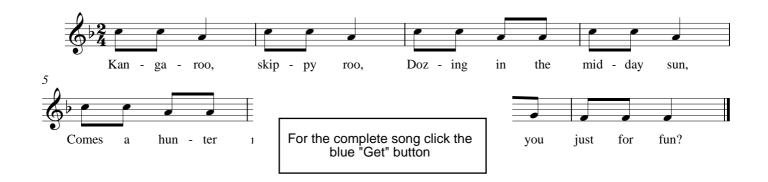
Kangaroo

Origin: Catch a Song Source: www.dominie.com.au

www.kodalydownloads.com.au



Game:

Formation: a sitting circle. One child is the kangaroo and crouches in the centre with eyes closed. When the kangaroo's eyes are closed the teacher chooses a child in the circle who will sing the last phrase of the song.

- 1. As the children sing, the child chosen to sing the last phrase creeps into the circle and stands behind the kangaroo.
- 2. At the last phrase, this child covers the kangaroo's eyes with his/her hands and sings "Guess who's caught you just for fun?"
- 3. The kangaroo tries to guess the singer.
- 4. The game begins again with the singer becoming the new kangaroo.

	Kangaroo	Theme: Animals		Games:	Circle; Learning Names	
Partner:			Form:	Irregular	Song Type:	
Scale:	Pentachord	CSP: B - D	Age:	Early Childhood	- Middle Primary	
Tones:	@ r m f s		Rhythm	J		
Melodic:	sm;ms;sf	m r d				
Prep:	J ;					
Prac:	J. J.					